



# Perfect-Mail: A Secure E-mail Protocol with Perfect Forward Secrecy

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## Abstract

With the rapid development of Internet, e-mail has become an essential communication tool. But, the security of e-mail communications is an important issue. Recently, Chen et al. [6] proposed a new protocol of wide use for e-mail. Chen et al. claimed that the proposed protocol is skillfully designed to achieve perfect forward secrecy and end to end security as well as to satisfy the requirements of confidentiality, origin, integrity and easy key management. But, in this paper, we show that Chen et al.'s protocol suffers from the e-mail server impersonation attack, mail content confidentiality attack and replay attack. Moreover, we give an improvement on Chen et al.'s protocol to overcome its security weaknesses, and propose the perfect-mail, a secure e-mail protocol with perfect forward secrecy. It is concluded by analysis that the improved protocol provides the perfect forward secrecy and resists replay attack, impersonation attack, and mail content confidentiality attack. But the communication cost of improved protocol is equal to that of Chen et al.'s protocol, and the computing cost of improved protocol is only added by two signature verification.

*Keywords:* Cryptography; secure protocol; E-mail protocol; security.

## 1 Introduction

Electronic mail, e-mail in short, has been widely used instead of traditional communication established by pen and paper. Moreover, with the rapid development of Internet, e-mail has become an essential communication tool. Modern e-mail system transfer not only text but also electronic documents, voice, and financial transactions. So, the security of e-mail communications is an important issue. Unfortunately the

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basic e-mail protocol does not provide the confidentiality and integrity service. Bacard [1] introduced some security requirements in e-mail systems. Since then, several security protocols such as, PGP [2], PEM [3] and S/MIME [4] have been designed to provide confidentiality and authentication of e-mail system.

However, these protocols cannot provide perfect forward secrecy [5] because once the secret key of the receiver is disclosed, all previous used short-term keys will also be opened and hence previous e-mail will be learned.

It is noted that early e-mail protocols take only a single e-mail server into account. But, in practice, it is common that the e-mail sender and receiver any register at different e-mail servers. Recently, Chen et al. [6] took into account the scenario that the e-mail sender and the recipient register at different servers and proposed a new protocol of wide use for e-mail. Chen et al. claimed that the proposed protocol is skillfully designed to achieve perfect forward secrecy and end to end security as well as to satisfy the requirements of confidentiality, origin, integrity and easy key management. But, in this paper, we show that Chen et al.'s protocol suffers from the e-mail server impersonation attack, mail content confidentiality attack and replay attack. Moreover, we give an improvement on Chen et al.'s protocol, and propose the perfect-mail, a secure e-mail protocol with perfect forward secrecy. We also discuss the security of the improved protocol. The improved protocol provides the perfect forward secrecy and resists replay attack, impersonation attack, and mail content confidentiality attack.

This article is organized as follows. Section 2 discusses the related work. We review Chen et al.'s protocol in Section 3 and point out its flaws in Section 4. In Section 5, we give an improvement on Chen et al.'s protocol. The security analysis of the improved protocol, the perfect-mail, is discussed in Section 6. Finally, conclusions are given in Section 7.

## 2 Related Works

In order to provide perfect forward secrecy, Sun et al. [5] proposed two new e-mail protocols. However, in 2006, Dent [7] pointed out Sun et al.'s protocols do not provide perfect forward secrecy as claimed. Later, Kim et al. [8] proposed an improved version of Sun et al.'s protocols to overcome this weakness. But, in 2010, Chang et al. [9] showed that Kim et al.'s protocols suffer from the well-known man-in-the-middle attack and consequently do not achieve perfect forward secrecy. In 2007, Kwon et al. [10] proposed a password-based e-mail protocol for mobile devices. However too many modular exponentiation operations in their protocol might cause mobile devices consume battery power expeditiously [9]. In 2011, Chang et al. [11] pointed out some drawbacks of existing e-mail protocol and proposed an efficient e-mail protocol for mobile devices. In 2012, Wong et al. [12] proposed a secure e-mail protocol with perfect forward secrecy.

Certified e-mail protocol is a fair exchange of a message for receipt between two potentially mistrusting parties over the network. In 2013, Gao et al. [13] proposed an improved certified e-mail protocol meeting confidentiality and non-repudiation. In 2013, Wang et al. [14] developed a novel certified e-mail protocol in id-based setting that employed an off-line semi-trusted third party STTP for wireless networks. In 2014, Draper-Gil et al. [15] proposed an optimistic certified e-mail protocol for the current Internet e-mail architecture.

## 3 Review of Chen et al.'s E-mail Protocol

In this section, we review Chen et al.'s e-mail protocol [6]. Chen et al.'s protocol consists of three phase: registration, sending, and receiving.

### 3.1 Registration

Either the sender or the recipient has to register at an individual e-mail server at the beginning. For example, when a participant  $A$  (resp.  $B$ ) registers at e-mail server  $S_A$  (resp.  $S_B$ ), it implies that  $A$  shares password

$Q_1$  with  $S_A$ .  $A$  submits  $ID_A$  and  $g^{aQ_1} \bmod n$  to  $S_A$  where  $n$  is a big prime number,  $g$  is a generator with order  $n-1$  over  $GF(n)$ , and  $a$  is a random number.  $S_A$  computes the registration information ( $g^a \bmod n$ ) with  $Q_1^{-1}$  and stores ( $g^a \bmod n$ ). Likewise, the participant  $B$  shares  $Q_2$  with e-mail server  $S_B$ .  $S_B$  stores ( $g^b \bmod n$ ) for  $B$ . The e-mail server  $S_A$  and  $S_B$  also share a password  $K$ ,  $MAC$  denotes a message authentication code.  $[\cdot]_K$  denotes the symmetric encryption with the key  $K$ . For simplicity, 'mod  $n$ ' is omitted hereafter.

### 3.2 Sending Phase

When sender  $A$  intends to send an e-mail to recipient  $B$ , the operation goes as follows:

Step 1:  $A \rightarrow S_A$ : Request.

If  $A$  wants to deliver an e-mail to  $B$ , he should send the request to  $S_A$  firstly.

Step 2:  $S_A \rightarrow S_B$ : Request.

$S_A$  forwards the request to  $S_B$  to ask for the registration information of  $B$

Step 3:  $S_B \rightarrow S_A$ :  $ID_B, g^b, MAC_K(ID_B, g^b)$

$S_B$  finds the registration information  $g^b$  of  $B$ . Then  $S_B$  computes the  $MAC$  value of  $ID_B, g^b$  with  $K$ , and sends  $ID_B, g^b, MAC_K(ID_B, g^b)$  to  $S_A$ .

Step 4:  $S_A \rightarrow A$ :  $ID_B, g^b, MAC_{Q_1}(ID_B, g^b)$

In order to check the validation of the received message,  $S_A$  computes  $MAC_K(ID_B, g^b)$  and checks if the computed  $MAC$  value is equal to the received  $MAC$  value. If it holds,  $S_A$  computes the  $MAC$  value of  $ID_B, g^b$  with  $Q_1$  and sends  $ID_B, g^b, MAC_{Q_1}(ID_B, g^b)$  to  $A$ .

Step 5:  $A \rightarrow S_A$ :  $ID_A, ID_B, [M]_{g^{xb}}, g^x, MAC_{Q_1}(ID_A, ID_B, [M]_{g^{xb}}, g^x)$ .

Upon receiving the message,  $A$  computes  $MAC_{Q_1}(ID_B, g^b)$  and checks if the computed  $MAC$  value is equal to the received  $MAC$  value. If it holds,  $A$  computes  $g^x$  with a random number  $x$  and  $g^{xb}$  by computing  $(g^b)^x$ .  $A$  encrypts mail content  $M$  with  $g^{xb}$ . Then  $A$  computes the  $MAC$  value of  $ID_A, ID_B, [M]_{(g^{xb})}, g^x$  with  $Q_1$  and sends

$$ID_A, ID_B, [M]_{(g^{xb})}, g^x, MAC_{(Q_1)}(ID_A, ID_B, [M]_{(g^{xb})}, g^x)$$

to  $S_A$ .

$$\text{Step 6: } S_A \rightarrow S_B : ID_A, ID_B, [M]_{(g^{xb})}, g^x, MAC_K(ID_A, ID_B, [M]_{(g^{xb})}, g^x).$$

$S_A$  checks the validation of the received message. he computes  $MAC_{Q_1}(ID_A, ID_B, [M]_{g^{xb}}, g^x)$  and checks if the computed  $MAC$  value is equal to the received  $MAC$  value. If it holds,  $S_A$  computes the  $MAC$  value of  $ID_A, ID_B, [M]_{(g^{xb})}, g^x$  with  $K$  and sends

$$ID_A, ID_B, [M]_{(g^{xb})}, g^x, MAC_K(ID_A, ID_B, [M]_{(g^{xb})}, g^x)$$

to  $S_B$ . After receiving the message,  $S_B$  stores the e-mail message for  $B$ .

### 3.3 Receiving Phase

$$\text{Step 7: } B \rightarrow S_B : ID_B, g^{b'}, MAC_{Q_2}(ID_B, g^{b'}, g^{b'}).$$

When  $B$  is on-line and intends to check e-mails, he will compute  $g^{b'}$  with a new random number  $b'$  and  $MAC_{Q_2}(ID_B, g^{b'}, g^{b'})$ . Then  $B$  sends

$$ID_B, g^{b'Q_2}, MAC_{Q_2}(ID_B, g^{b'}, g^{b'})$$

to  $S_B$

$$\text{Step 8: } S_B \rightarrow B : ID_A, ID_B, [M]_{g^{xb}}, g^x, MAC_{Q_2}(ID_A, ID_B, [M]_{g^{xb}}, g^x, g^{b'})$$

Upon  $S_B$  receiving the message,  $S_B$  verifies  $MAC_{Q_2}(ID_B, g^{b'}, g^{b'})$ . If the verification fails,  $S_B$  will reject the request from  $B$ . Otherwise,  $S_B$  update  $g^b$  with  $g^{b'}$ . Lastly,  $S_B$  computes the  $MAC$  value of  $ID_A, ID_B, [M]_{g^{xb}}, g^x, g^{b'}$  with  $Q_2$  and sends

$$ID_A, ID_B, [M]_{g^{xb}}, g^x, MAC_{Q_2}(ID_A, ID_B, [M]_{g^{xb}}, g^x, g^{b'})$$

to  $B$ .

When  $B$  receives the message from  $S_B$ , he computes

$$MAC_{Q_2}(ID_A, ID_B, [M]_{g^{xb}}, g^x, g^{b'}).$$

**B** checks if the computed  $MAC$  value. If it holds, he computes  $g^{xb}$  by computing  $(g^x)^b$  to decrypt  $[M]_{g^{xb}}$ .

## 4 The Cryptanalysis of Chen et al.'s Protocol

In this section, we show that Chen et al.'s protocol suffers from the e-mail server impersonation attack, mail content confidentiality attack and replay attack.

### 4.1 The E-mail Server Impersonation Attack

In Chen et al.'s protocol, the e-mail server  $S_B$  can impersonate the e-mail sender  $A$  to send message to  $B$ .

In fact, when  $S_B$  receives  $g^{b'}$  in step 7,  $S_B$  can pick a random number  $x'$  and computes  $g^{x'}$ . Then  $S_B$  computes

$$[M']_{g^{x'b}}, MAC_{Q_2}(ID_A, ID_B, [M']_{g^{x'b}}, g^{b'}, g^b).$$

Where  $M'$  is the mail content that  $S_B$  wants to impersonate the e-mail sender  $A$  to send to  $B$ . Then  $S_B$  sends

$$ID_A, ID_B, [M']_{g^{x'b}}, g^{x'}, MAC_{Q_2}(ID_A, ID_B, [M']_{g^{x'b}}, g^{b'}, g^b)$$

to  $B$ . Receiving the message,  $B$  cannot find any problem by checking the  $MAC$  value and believe  $M'$  is the mail content which the sender  $A$  want to send him. So, the e-mail server  $S_B$  successfully impersonate the sender  $A$  to send message to the receiver  $B$ .

### 4.2 Replay Attack

In Chen et al.'s protocol, when an attacker intercepts the message  $ID_A, ID_B, [M]_{g^{xb}}, g^x, MAC_{Q_1}(ID_A, ID_B, [M]_{g^{xb}}, g^x)$

in step 5, he can use it in future to implement replay attack. In next procedure of  $A$  sending e-mail to  $B$ , the attacker can send the intercepted message

$$ID_A, ID_B, [M]_{g^{xb}}, g^x, MAC_{Q_1}(ID_A, ID_B, [M]_{g^{xb}}, g^x)$$

to  $S_A$  in step 5.  $S_A$  cannot find any problem. Then  $S_A$  sends

$$ID_A, ID_B, [M]_{g^{xb}}, g^x, MAC_K(ID_A, ID_B, [M]_{g^{xb}}, g^x)$$

to  $S_B$ . In step 6,  $S_B$  also cannot find any problem. Then  $S_B$  sends

$$ID_A, ID_B, [M]_{g^{xb}}, g^x, MAC_{Q_2}(ID_A, ID_B, [M]_{g^{xb}}, g^b, g^b)$$

to  $B$ . In step 8, the message also satisfies the verification. So, the attacker successfully implements replay attack. Of course, at the end of the replay attack, the mail content got by the receiver  $B$  may not be  $M$ , because the personal information  $g^b$  might have replaced by  $g^{b'}$ .

### 4.3 Mail Content Confidentiality Attack

In step 4 of Chen et al.'s protocol, the mail server  $S_A$  can pick a random number  $c$  and send  $ID_B, g^c, MAC_{Q_1}(ID_B, g^c)$  to the e-mail sender  $A$ . Then in step 5 when  $S_A$  receives the message  $[M]_{g^{xc}}, g^x$ ,  $S_A$  can compute  $g^{xc} = (g^x)^c$  and obtain the mail content by decrypting  $[M]_{g^{xc}}$ . Then  $S_A$  can continue performing step 6. At the end of the protocol, the receiver  $B$  may get a false mail content since  $g^c \neq g^b$ .

## 5 A Secure E-mail Protocol with Perfect Forward Secrecy

### 5.1 Registration

The registration phase of the improved protocol is essentially identical to that of Chen et al.'s protocol. The mail sender  $A$  shares a password  $Q_1$  with his mail server  $S_A$ . The mail receiver  $B$  shares a password  $Q_2$  with his mail server  $S_B$ .  $S_A$  and  $S_B$  also share a password  $K$ ,  $MAC$  denotes a message authentication code.  $[\cdot]_K$  denotes the symmetric encryption with the key  $K$ . But, the personal information of the e-mail sender  $A$  is  $g^a$  and  $Sig_{SK_A}(g^a)$ . Where  $SK_A$  is the private key of  $A$ ,  $Sig_{SK_A}(g^a)$  is the signature generated by  $A$ . Likewise, the personal information of the e-mail receiver  $B$  is  $g^b$  and  $Sig_{SK_B}(g^b)$ .

### 5.2 Sending Phase

When sender  $A$  intends to send an e-mail to the recipient  $B$ , the operation goes as follows:

Step 1:  $A \rightarrow S_A$ : Request.

If  $A$  wants to deliver an e-mail to  $B$ , he first sends the request to his mail server  $S_A$ .

Step 2:  $S_A \rightarrow S_B$ : Request.

$S_A$  forwards the request to  $S_B$ , the recipient  $B$ 's server, to ask for the registration information of  $B$

Step 3:  $S_B \rightarrow S_A$ :  $ID_B, g^b, Sig_{SK_B}(g^b), MAC_K(ID_B, g^b, Sig_{SK_B}(g^b))$

$S_B$  finds  $ID_B, g^b, Sig_{SK_B}(g^b)$  of  $B$ . Then  $S_B$  computes the  $MAC$  value of  $ID_B, g^b, Sig_{SK_B}(g^b)$  with  $K$ , and sends

$$ID_B, g^b, Sig_{Sk_B}(g^b), MAC_K(ID_B, g^b, Sig_{Sk_B}(g^b))$$

to  $S_A$ .

$$\text{Step 4: } S_A \rightarrow A: ID_B, g^b, Sig_{Sk_B}(g^b), MAC_{Q_1}(ID_B, g^b, Sig_{Sk_B}(g^b))$$

$S_A$  computes  $MAC_K(ID_B, g^b, Sig_{Sk_B}(g^b))$  and checks if the computed  $MAC$  value is equal to the received  $MAC$  value. If it holds,  $S_A$  computes the  $MAC$  value of  $MAC_{Q_1}(ID_B, g^b, Sig_{Sk_B}(g^b))$  and sends

$$ID_B, g^b, Sig_{Sk_B}(g^b), MAC_{Q_1}(ID_B, g^b, Sig_{Sk_B}(g^b))$$

to  $A$ .

$$\text{Step 5: } A \rightarrow S_A:$$

$ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T, MAC_{Q_1}(ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T)$  Upon receiving the message,  $A$  first verifies the signature  $Sig_{SK_B}(g^b)$ . Then  $A$  computes

$$MAC_{Q_1}(ID_B, g^b, Sig_{Sk_B}(g^b))$$

and checks if the computed  $MAC$  value is equal to the received  $MAC$  value. If the verifications hold,  $A$  computes  $g^x$  with a random number  $x$  and  $g^{xb}$  by computing  $(g^b)^x$ .  $A$  encrypts  $M$  with  $g^{xb}$ , where  $M$  is the content of the e-mail. Then  $A$  computes the  $MAC$  value of  $ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T$  with  $Q_1$  and sends

$$ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T, MAC_{Q_1}(ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T)$$

to  $S_A$ . Where  $T$  is time stamp.

$$\text{Step 6: } S_A \rightarrow S_B:$$

$$ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T, MAC_K(ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T).$$

$S_A$  computes  $MAC_{Q_1}(ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T)$  and checks if the computed  $MAC$  value is equal to the received  $MAC$  value. If it holds,  $S_A$  computes the  $MAC$  value of  $ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T$  with  $K$  and sends

$$ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T, MAC_K(ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T)$$

to  $S_B$ . After receiving the message,  $S_B$  stores the e-mail message for  $B$ .

### 5.3 Receiving Phase

$$\text{Step 7: } B \rightarrow S_B: ID_B, g^{b'}, Sig_{SK_B}(g^{b'}), MAC_{Q_2}(ID_B, g^{b'}, Sig_{SK_B}(g^{b'}), g^b).$$

When  $B$  checks e-mails, he will compute  $g^{b'}$  with a new random number  $b'$  and  $MAC_{Q_2}(ID_B, g^{b'}, Sig_{SK_B}(g^{b'}), g^b)$ . Then  $B$  sends

$$ID_B, g^{b'Q_2}, MAC_{Q_2}(ID_B, g^{b'}, Sig_{SK_B}(g^{b'}), g^b)$$

to  $S_B$

$$\text{Step 8: } S_B \rightarrow B:$$

$$ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T, MAC_{Q_2}(ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), g^{b'}, g^b, T)$$

Upon  $S_B$  receiving the message,  $S_B$  first verifies the signature  $Sig_{SK_B}(g^{b'})$ . Then he verifies

$$MAC_{Q_2}(ID_B, g^{b'}, Sig_{SK_B}(g^{b'}), g^b).$$

If the verifications fail,  $S_B$  will reject the request from  $B$ . Otherwise,  $S_B$  update  $g^b$  with  $g^{b'}$ . Lastly,  $S_B$  computes the  $MAC$  value of

$$ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T \text{ with } Q_2$$

and sends

$$ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), T, MAC_{Q_2}(ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), g^{b'}, g^b, T) \text{ to } B.$$

When  $B$  receives the message from  $S_B$ , he computes

$$MAC_{Q_2}(ID_A, ID_B, [M]_{g^{xb}}, g^x, Sig_{SK_A}(g^x), g^{b'}, g^b, T).$$

$B$  checks if the computed  $MAC$  value is equal to the received  $MAC$  value. If it holds, he computes  $g^{xb}$  by computing  $(g^x)^b$  to decrypt  $[M]_{g^{xb}}$ .



## 6 Security Analysis of the Improved Protocol

### 6.1 Perfect Forward Secrecy

In a protocol, if compromise of long-term keys does not compromise session keys, it's said that the protocol satisfies the perfect forward secrecy. In improved protocol, the session key  $g^{xb}$  is determined by the randomly selected secret numbers  $x$  and  $b$ . So, the session key  $g^{xb}$  has no relationship with the long-term  $SK_A$  or  $SK_B$ . Even if the attacker gets  $g^x$  and  $g^b$  by compromise of long-term keys  $SK_A$  and  $SK_B$ , the attacker also cannot get  $g^{xb}$  thanks to the difficulty of computing discrete logarithm. Therefore, the improved protocol satisfies the perfect forward secrecy.

### 6.2 Replay Attack

An attacker may intercept message in step 3, step 4, step 5, step 6, step 7 and step 8. But in improved protocol the information  $g^b$  of receiver  $B$  is renewed when each receiving e-mail is finished. Secondly, time stamp  $T$  is involved in step 5, step 6, step 7 and step 8 to guarantee the freshness of transmitted messages. So, the intercepted messages are useless for the attacker to perform replay attacks.

### 6.3 Sender Impersonation Attack

If an attacker wants to impersonate e-mail sender  $A$  to send a message to receiver  $B$ , he must know the password  $Q_1$  or  $Q_2$  and private key  $SK_A$ . Because in step 5, step 6 and step 8  $g^x$  is signed by  $SK_A$ . Before decrypting the mail content, the e-mail receiver  $B$  first verifies the signature  $Sig_{SK_A}(g^x)$  generated by e-mail sender  $A$ . The attacker do not know  $SK_A$ , then he cannot generate signature  $Sig_{SK_A}(g^x)$ . So, the attacker cannot success to perform sender impersonation attack. Of course, the e-mail server  $S_B$  cannot perform sender impersonation attack.

### 6.4 Mail Content Confidentiality Attack

Unlike Chen et al.'s protocol, the improved protocol can resist mail content confidentiality attack. Because in step 4 of improved protocol, the signature  $Sig_{SK_B}(g^b)$  is needed, the mail server  $S_A$  cannot successfully change the information  $g^b$  of  $B$ . So, in step 5 of the improved protocol,  $S_A$  cannot decrypt  $[M]_{g^{xb}}$ . Of course, except the e-mail receiver  $B$ , no one can obtains the mail content.

## 7 Conclusion

In this paper, we show that Chen et al.'s e-mail protocol suffers from the e-mail server impersonation attack, mail content confidentiality attack and replay attack. Moreover, we give an improvement on Chen et al.'s e-mail protocol, and propose a secure e-mail protocol with perfect forward secrecy. We also discuss the security of the improved protocol. The improved protocol provides the perfect forward secrecy and resists replay attack, impersonation attack, and mail content confidentiality attack. The proposed secure e-mail protocol is more suitable to the e-mail system in our real life.

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## **Competing Interests**

Authors have declared that no competing interests exist.

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